

1. The Test

10 yards, ten shots, & ten seconds.

Course of fire:

Shooter starts at the ready gun position (high or low). On signal, fire 10 rounds at the bullseye target, ceasing fire on the 10 second signal.

Scoring:

10 ring = 10 points
9 ring = 9 points
8 ring = 8 points
7 ring = 7 points

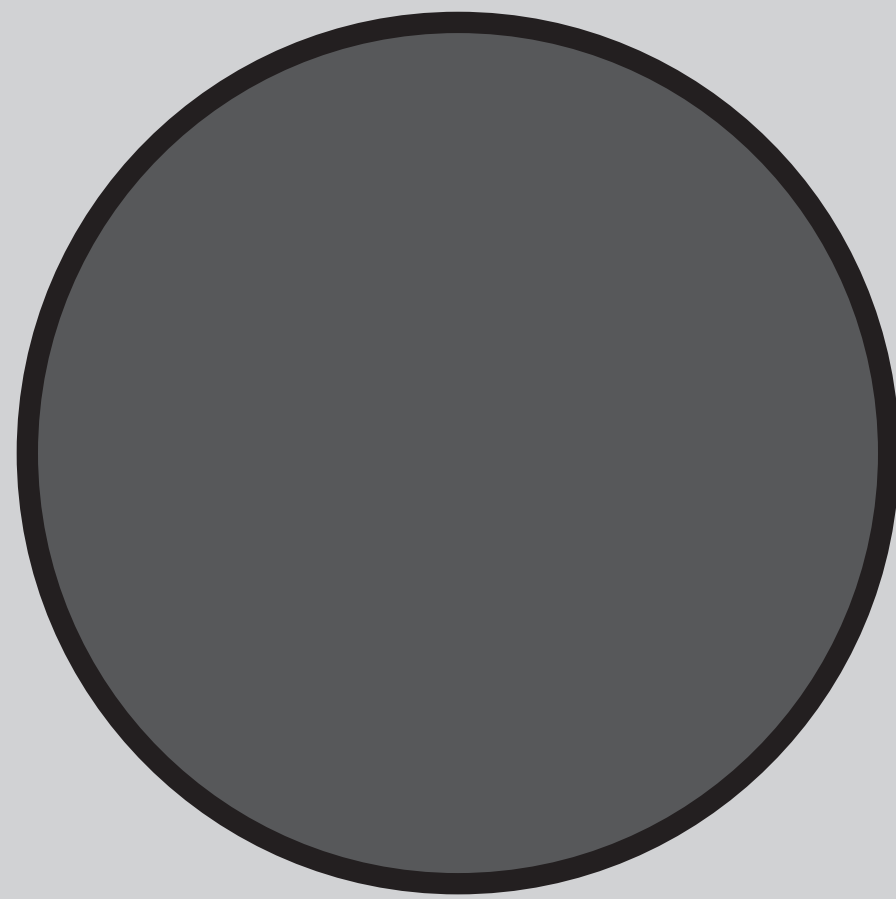
Evaluation:

For ten shots the passing score is 90 points.

If using a pistol with only 9 rounds (1911 .45 auto) possible is 90 points, passing score is 80.

If only 8 round capacity, possible is 80, 70 points is passing.

NOTE: If the pistol holds less than ten rounds, the start position will be from the holster.



COLT COMBAT UNIT™ HANDGUN SHOOTING DRILLS

2. The Wizard Drill

5 rounds total. Target is the 4.5" circle in the head and the complete bullseye target in the body.

Course of fire:

Shooter starts with hands normal at side, with firing hand not touching the firearm.

1. At 3 yards, draw and fire one round on signal at the head, STRONG HAND ONLY. Time is 2.5 seconds.
2. At 5 yards, draw and fire one round on signal at the head. (Both hands allowed) Time is 2.5 seconds.
3. At 7 yards, draw and fire one round on signal at the head. (Both hands allowed) Time is 2.5 seconds.
4. At 10 yards, draw and fire two rounds at the bullseye target. (Both hands allowed) Time is 2.5 seconds.

Scoring:

Rounds 1, 2, and 3:

Hits in the head zone 4.5" circle, subtract 0 points

Hits outside the circle, but still in the head, subtract 1 point

Round 4:

Hits inside the 7 ring, subtract 0 points

Hits outside the 7 ring, but still in the body, subtract 1 point.

For all rounds

Complete miss, subtract 5 points.

Evaluation:

-2 points or less is a Pass

-3 points or more is a Fail

The goal is to pass from concealed carry or duty rig.

Do you have what it takes to successfully complete the Colt Combat Unit™ Handgun Shooting Drills? These drills were outlined by Ken Hackathorn to help you hone critical skills so they're sharp when you need them most.



BUILT ONE AT A TIME,
PROVEN EVERY ROUND™

RECOIL

COLT®